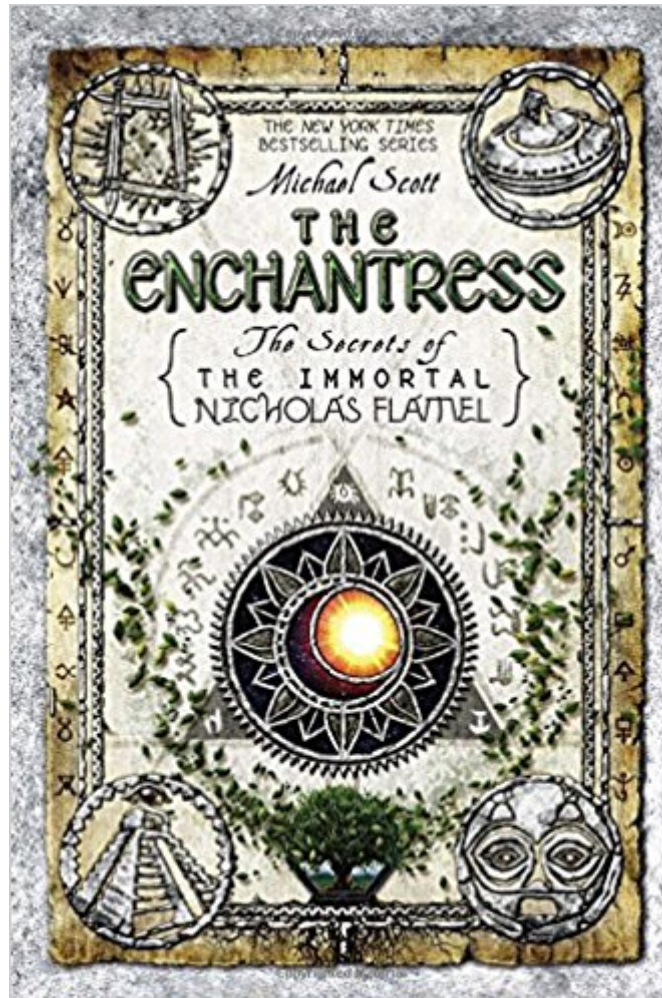


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The Enchantress (The Secrets Of The Immortal Nicholas Flamel)



Synopsis

Nicholas Flamel appeared in J.K. Rowling's Harry Potter—but did you know he really lived? And he might still be alive today! Discover the truth in Michael Scott's New York Times bestselling series the Secrets of the Immortal Nicholas Flamel with The Enchantress, book six. The two that are one must become the one that is all. One to save the world, one to destroy it. Sophie and Josh Newman traveled ten thousand years into the past to Danu Talis when they followed Dr. John Dee and Virginia Dare. And it's on this legendary island that the battle for the world begins and ends. Scathach, Prometheus, Palamedes, Shakespeare, Saint-Germain, and Joan of Arc are also on the island. And no one is sure what—or who—the twins will be fighting for. Today the battle for Danu Talis will be won or lost. But will the twins of legend stand together? Or will they stand apart—one to save the world and one to destroy it."The pacing never lets up, and the individual set pieces are fine mixtures of sudden action, heroic badinage and cliffhanger cutoffs."-Kirkus Reviews

Read the whole series! The Alchemyst The Magician The Sorceress The Necromancer The Warlock The Enchantress

Book Information

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Age Range: 12 and up

Grade Level: 7 and up

Customer Reviews

Exclusive: Michael Scott on Nicholas Flamel and The Codex At the heart of The Secrets of the Immortal Nicholas Flamel is the ancient book, The Codex, the Book of Abraham. The story begins with the theft of the pages from the book and, as the story progresses, it becomes clear that not only have the Flamels and Doctor John Dee fought over the book for centuries, but that the entire adventure really began centuries ago, when Nicholas bought the book from a mysterious one-handed stranger. Fantasy fiction is filled with magical books and scrolls, most famously, The Necronomicon in the works of H.P. Lovecraft. The extraordinary and shamefully neglected Clark Ashton Smith created The Book of Eibon, while Robert E. Howard, the creator of Conan, used the Unaussprechlichen Kulten when he wrote about the Cthulhu Mythos. These are all fictional books--but the Book of Abraham is different. It really existed. Like everyone else in the series (with the exception of the twins), Nicholas Flamel was a real man and we know quite a bit about him. He was a poor bookseller and a scrivener. He would have bought and sold manuscripts and also made a little extra money writing letters for people who could neither read nor write. In his own diaries, he tells how he bought a 21-page metal-bound book from a mysterious stranger. We even know the price he paid for the book: two florens, and Nicholas leave us a very clear description of it. "It was not made of paper or parchment, as other books are, but of admirable rinds (as it seemed to me) of young trees." Nicholas goes on to give a very detailed description of each page. The book was written in a language he could not understand, so he and Perenelle, his wife, set out on a journey across Europe looking for someone who could help them translate the mysterious text. According to Flamel's own account, in the south of Spain he met a man called Master Canches who helped him begin the process of translation. Canches explained that this book contained the secret of alchemy and that if Nicholas and Perenelle were prepared to spend the rest of their lives studying it, then it would reveal wonders to them. What is clear is that by the time the poor bookseller and his wife returned to Paris, they had become phenomenally wealthy. The Flamels put their money to good use and established churches, hospitals and schools and were so well known and beloved in Paris that there are streets named after them both. The streets exist to this day. The original of the Book of Abraham is now missing--Cardinal Richelieu is supposed to have had a copy, and in the Flamel's will there is a suggestion that it passed to a nephew, but Nicholas made copies, and these still exist. Legend has it that The Codex was a book of alchemical formulae--a sort of chemistry text book. And of course it reputedly contained the great secret of alchemy: how to create a lapis philosophorum--a philosopher's stone (which was more of a white or red powder or sometimes a purple glass, rather than a stone). This powder could turn ordinary metal into gold and

help to prolong life, making the alchemist virtually immortal. Did it make the Flamels immortal? Shortly after they died, their graves were opened by grave robbers looking for jewels and fine clothes. The graves were empty. And of course, there are reports of the Flamels appearing all across Europe for many years after their deaths. I spent many years working as a dealer in rare and antique books--and I loved the idea of not only making a bookseller the hero of a story, but making the story about an antique book. And, before you ask: no, I do not have The Codex. --This text refers to the Audio CD edition.

Gr 5-8-In the final book (Delacorte, 2012) in the series, Michael Scott brings his convoluted tale of shifting times, places, and loyalties to its conclusion with some surprising twists. Gods and immortals, once aligned with the Dark Elders, are assisting Nicholas and Perenelle to prevent the monsters on Alcatraz from reaching San Francisco. Dee has successfully transported Josh and Sophie 10,000 years into the past to Danu Talis. Dee's plans for domination are thwarted by the arrival of Isis and Osiris, who declare that they are Josh and Sophie's parents. They take away Dee's immortality and whisk the twins away to the capital city where they will be expected to present themselves as the rightful rulers of Danu Talis. Dee is granted a temporary stay of execution when Marethyu (better known as Death) arrives with a deal. He will temporarily prolong Dee's life in exchange for her help in fulfilling Abraham's prophecy. Meanwhile, Scathach prepares to assist the Humani of Danu Talis with their uprising against Anubis. Scott does a credible job of keeping his vast cast of characters pertinent to the plot by dividing them into groups according to time and place and focusing on each group in alternating chapters. However, this technique appears to be a way to pad the story to flesh out the book. Paul Boehmer's over-dramatic delivery will play well with the intended audience. He does a stellar job of pronouncing the variety of difficult names, but he does not distinguish between the various European accents.-Cary Frostick, Mary Riley Styles Public Library, Falls Church, VA (c) Copyright 2011. Library Journals LLC, a wholly owned subsidiary of Media Source, Inc. No redistribution permitted. --This text refers to the Audio CD edition.

This series has been a joy to read for the past few years, and I was both excited and sad to approach this final book. I found myself reading chapters at a time, then forcing myself to stop so that the journey could go on. The character development is wonderful, and the heartfelt journey of each of the main characters climaxes in each of their epic battles in this final book. I won't reveal any details, but there is a surprise ending that totally shocked me - I mean you never see this one coming until it's too late. If this series ends up being made into a movie, it must have great directors

and actors, but I think it could be an awesome series of movies. This book provided great closure on most major issues, but some questions did linger, such as the fate of the individual Archons, and the origin of the ancient weapons, and it makes me wonder if there will be a spin-off series of books to address them. If you haven't been introduced to this series, please pick up the first book, *The Alchemyst*, and get to reading!!!

I hate to say it but this was my least favorite in the series. Maybe because I knew it was the last one and there would not be any more after it, I don't know. As usual there were surprises - lots of them. People die, people we like, in this one. People who were "bad" end up helping out the "good" side. We find that things we thought we knew weren't exactly as we thought. This entire book - all 500 and some odd pages - deals with one day. - the last day Nicholas and Perenelle Flamel have to live. Sophie and Josh have been transported back to Dana Talis with John Dee and Virginia Dare. They are reunited with others from their party - Scathach, Prometheus and others - who are there to battle for the world. It is interesting to see what happens with everyone. While I did enjoy the book, and it tied all the loose ends up, it was not my favorite in the series. But still good and of course if you have read the others you **MUST** read this one.

A review of *The Secrets of the Immortal Nicholas Flamel* books 1-6 Oh the frustration! What do I do now? I loved the series! Through 5 and *ÃfÂ Ã Â* books I was thrilled. Everything was pointing to a new addition to my "best ever" shelf. My kids and my friends were going to love *The Secrets of the Immortal Nicholas Flamel*! What a discovery to share! Then I got to the end. . . . And it sucked. It's hard to get too down because leading up to the ending was so great. Here's why: Reading these books is like getting a really fun history lesson! Josh and Sophie Newman are the only fictional characters author Michael Scott invented for the series. Every other character or monster is either a real figure in world history or is mythological. In this story, real people like Nicholas Flamel, John Dee, NiccolÃfÂ Machiavelli, Joan of Arc, William Shakespeare, Billy the Kid, Virginia Dare, and mythological figures like Hekate, Bastet, Scathach, Prometheus, Mars Ultor, and Palamedes become moral action heroes. Their personalities and motives in the narrative are directly related to who they were in history. The result is a whole lot of super fun and often thoughtful dialogue. The characters were great! I loved the unique personalities of each player. William Shakespeare and Billy the Kid were hilarious! John Dee was a jerk! Everyone had their moments, and the characters I cared about the most all got to have their hero moments. The action was non-stop! We're talking sweaty palms, heart racing, edge-of-your-seat action! Nearly every chapter ended in a shocking cliff

hanger, and I was so pleased once again that I waited to begin the series until after all the books had been published. Really, ready this series was so unexpectedly great I was ready to sing its praises to everyone I know--until I came to the ending. No spoilers, but dang it! I've never felt so let down by a book before! Essentially, the big twist at the end of the book invalidated everything that had happened leading up to the big finale. Every battle, every sacrifice, every heart breaking decision that I'd felt so much energy for turned out to be insignificant. Nothing mattered. The fun was pointless. And to make it all worse, the key players either died pointless deaths or they lived but didn't get resolutions! After 5 and a half books full of awesomeness, in the end all we get is a few paragraphs of an epilogue that doesn't come close to satisfying my need for closure. How can the author find this a satisfying way to close the pages on the characters he's created? I just don't get it. So I ask again, what do I do now? Can I recommend these books to my friends? Yes, I suppose. I did have fun reading them. They are clean . . . no bad language and no violence (although there is lots of fighting). I would say they are appropriate for 14 and up--not because of questionable content, but because the plot line is quite complex and there are so many characters (with weird names!) I fear anyone younger would not be able to follow the story and get bored. They made me laugh out loud many times and smile many others. I cared a lot about the characters--which I supposed is why the ending bothered me so much. I do recommend The Secrets of the Immortal Nicholas Flamel, but only with this warning: be prepared to feel let down in the end.

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